

**Credit Hours System**

**Cairo University**

**Faculty of Engineering**

CAIRO UNIVERSITY

FACULTY OF ENGINEERING

Credit Hours System-Sophomore Level

Programming Techniques (CMPN103)

FALL 2021

Game

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| --- | --- | --- |
| Name | ID | Email |
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| Name | Phase 1 | Phase 2 | | |
| Task | % | Total |
| **احمد**  **حسين**  **حسن**  **عكاشة** | -- | Delete game object  Play mode design  Card 1  Card 2  Card 5  Card 9-11 | 3  1  2  3  2  10 | 21 |
| **صلاح**  **محمد صلاح محمد** | Output Class | Save & open  Add card  Card 12  Card 6 | 11  7  6  2 | 26 |
| **عبدالرحمن**  **حمدي عبدالرازق** | Cell-Position Class | Cut , Copy, Paste Card  New game  Card 8  Card 3 & 4 | 8  3  6  5 | 22 |
| **معاذ**  **طارق عبدالرءوف** | Input Class | Player and ladder&snake  addLadder and addsnake  Roll dice & inputdicevalue  Card 7 | 10  5  7  4 | 26 |